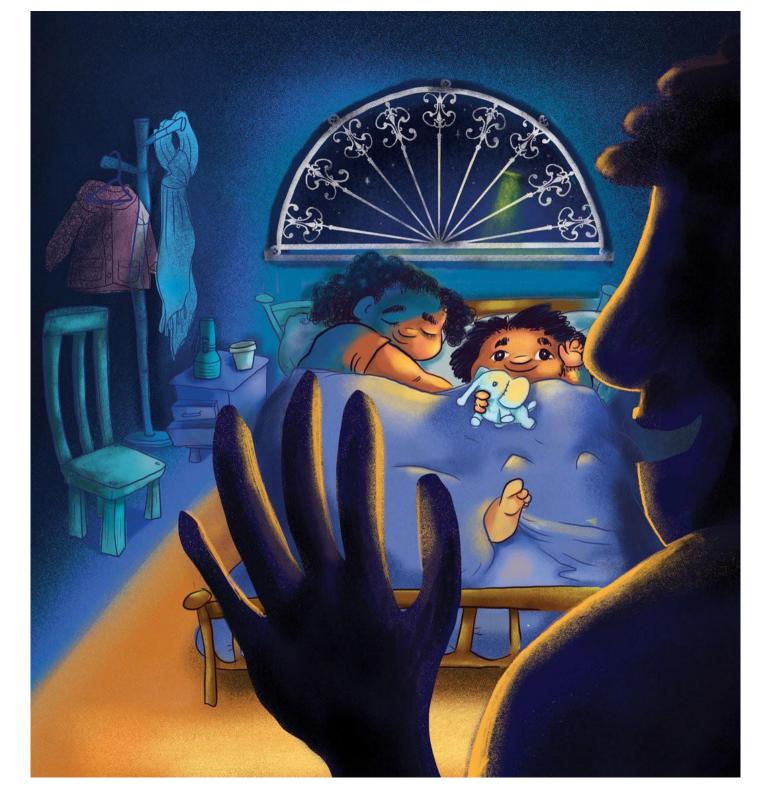


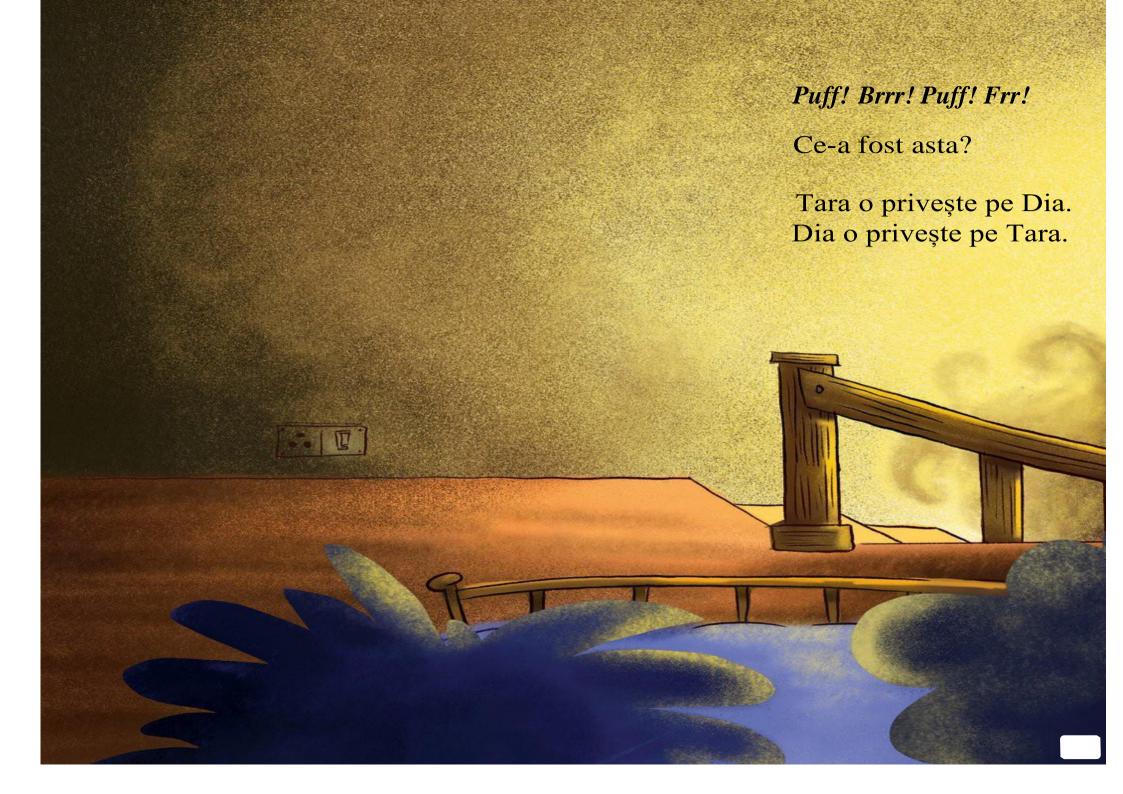


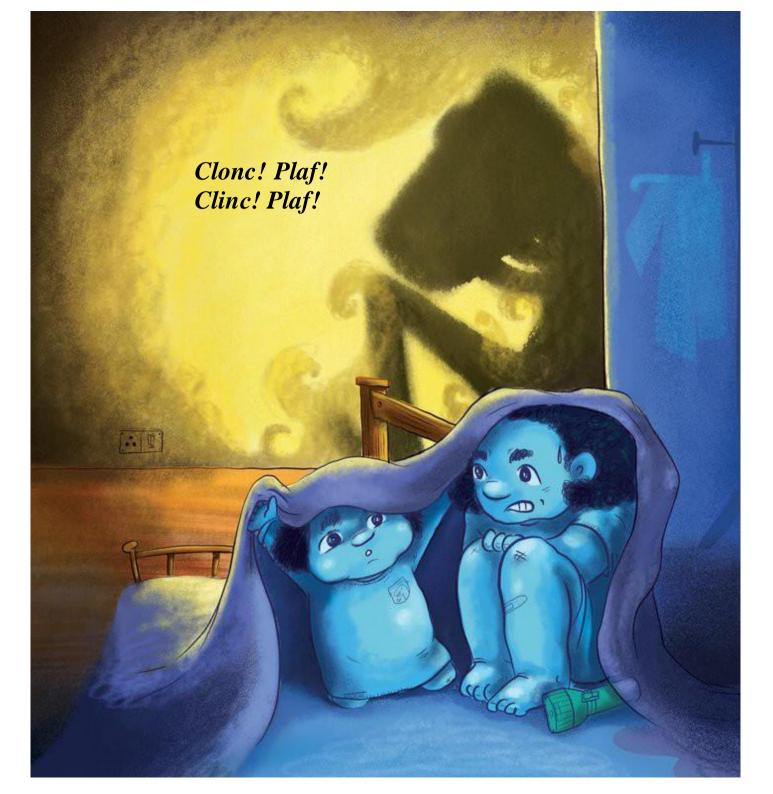
Ajutor! Un monstru! Autor: Sanjana Kapur

Ilustrator: Kaveri Gopalakrishnan

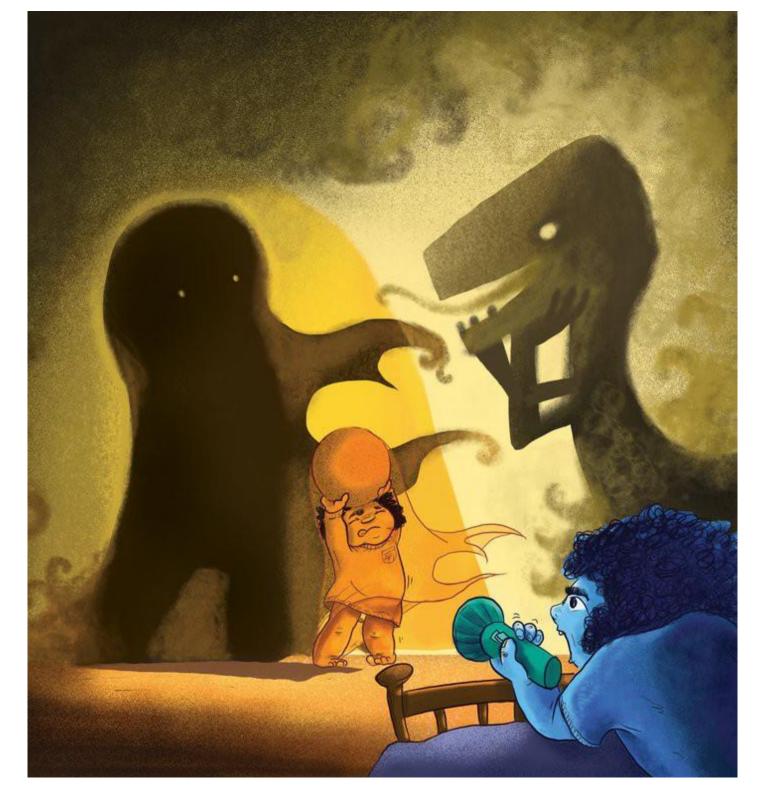


- Noapte bună, Dia! Noapte bună, Tara! spune tata stingând lumina.

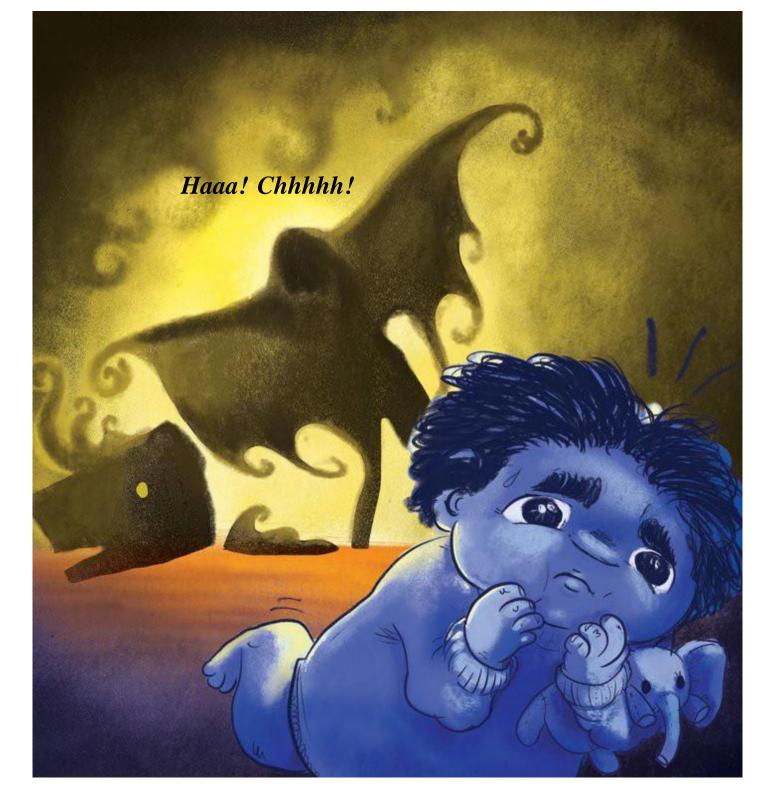




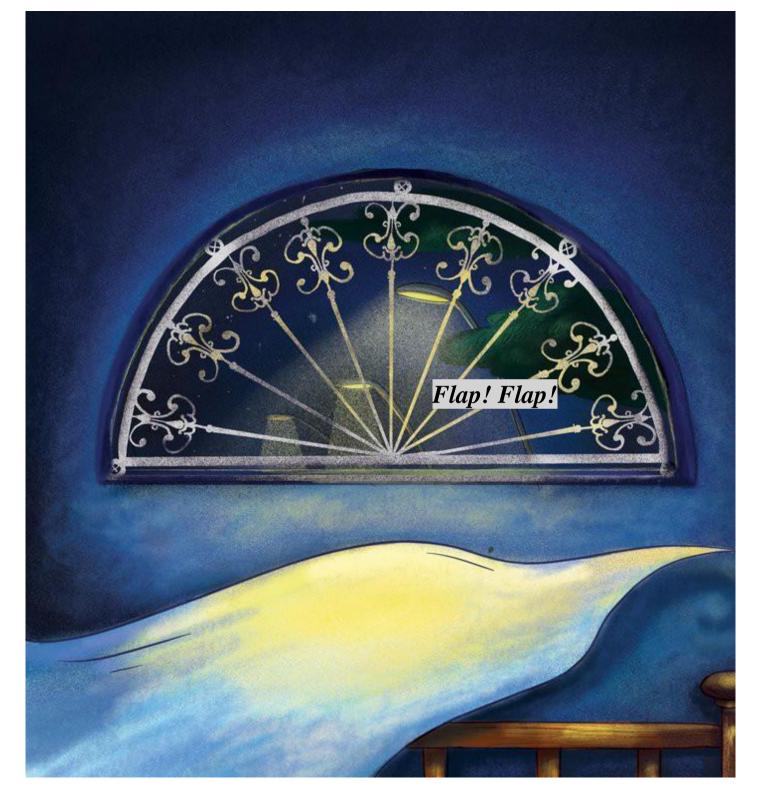
- Un monstru! Dia și Tara se ascund sub pătură.
- Ce facem ? întreabă Dia.



- Să-l speriem, propune Tara.
- Da, cu un monstru fabricat de noi, adaugă Dia. Eșarpiraptorul!
- Un monstru cu cap în formă de minge de fotbal.



- Cred c-am reuşit să-l punem pe fugă, spune Tara.
- Oh, nu, a revenit!strigă Dia pitindu-se.

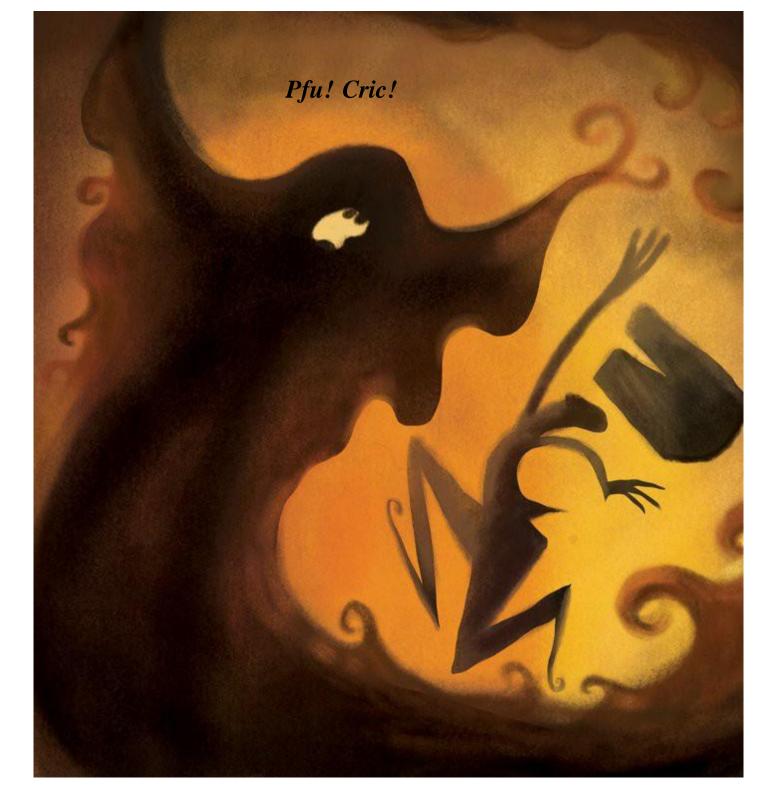


- Repede, prinde cearșaful tău, strigă Dia. O să facem un drapozaur.
- Unde este lanterna ? întreabă Tara.

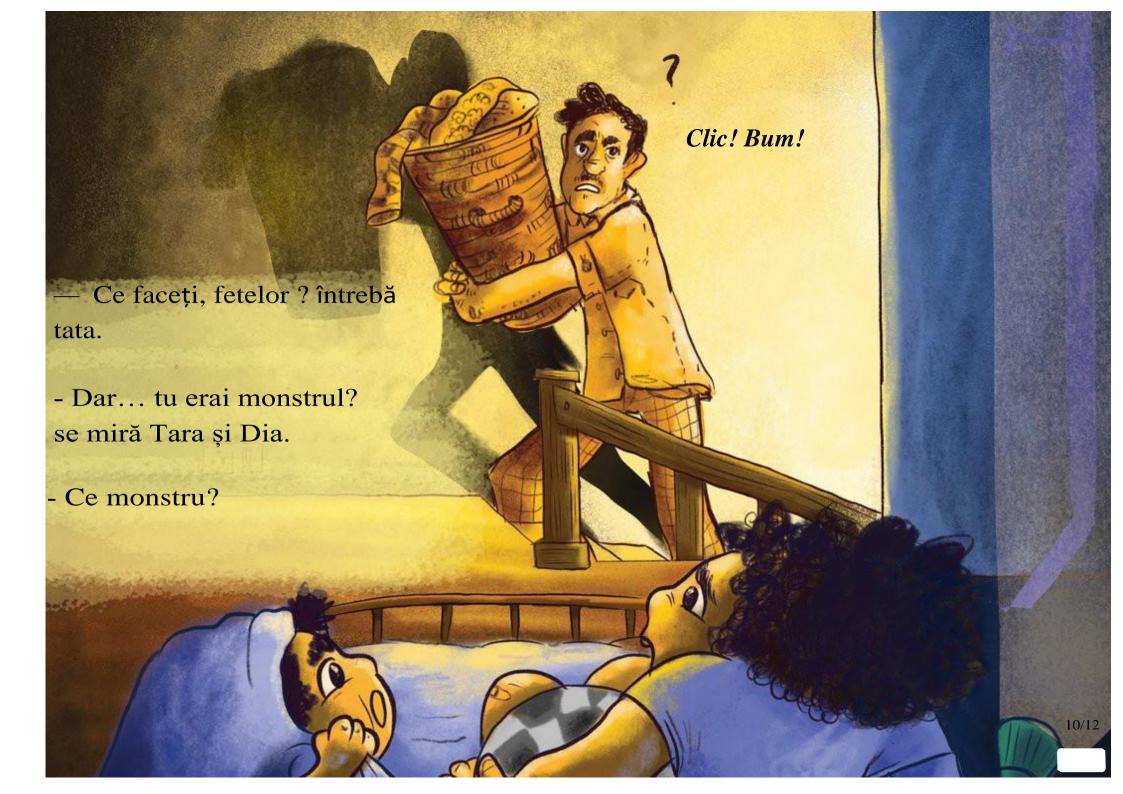
Dia arată spre felinarele din stradă.

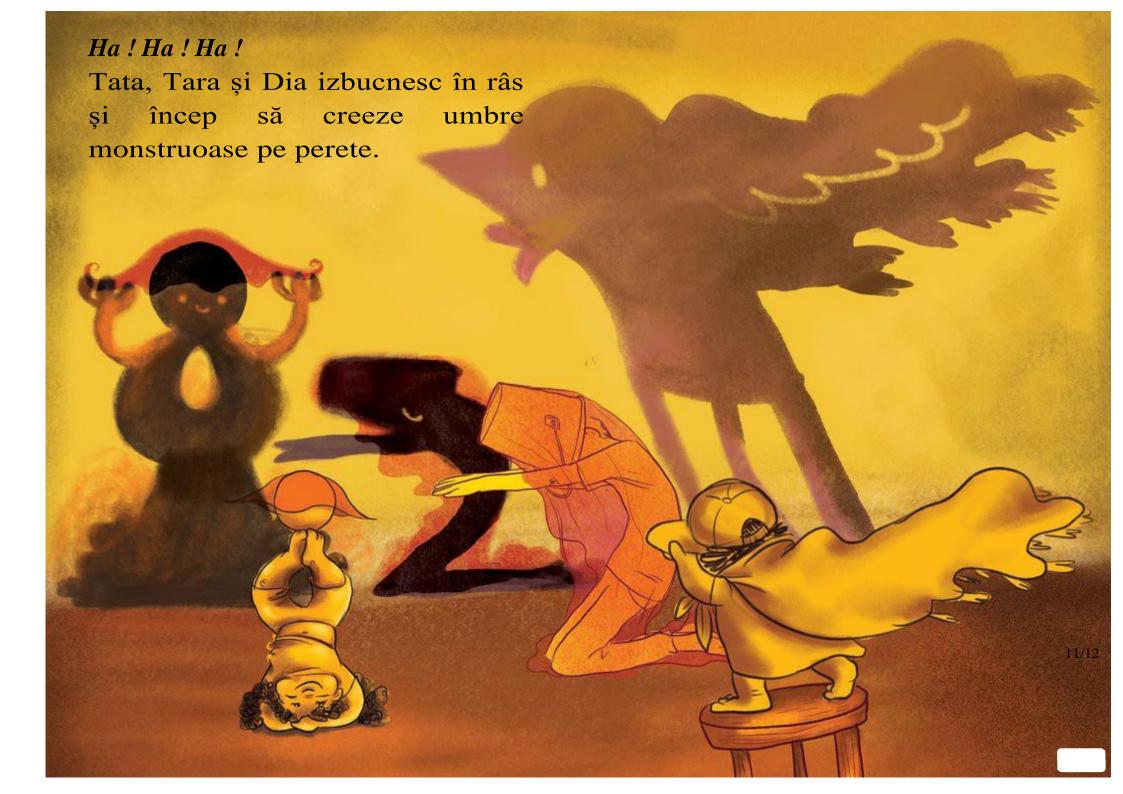


- O să folosesc o lanternă ca să fac un monstru cu paltonul meu, explică Dia.
- Doi monștri ar trebui să-l pună pe fugă, spune Tara. Apropie lanterna, o să facem un monstru mult mai mare.



Tara își agită brațele sub cearșaf.





Observarea umbrelor

Când lumina cade pe un obiect, ea creează o formă întunecată în

spatele obiectului.

Această formă întunecată se numește umbră.

Umbrele se schimbă în funcție de lumină. Dacă lumina este aproape de obiect, umbra este mai mare. Dacă lumina este departe, umbra este mai mică. Același obiect poate proiecta mai multe umbre dacă este luminat cu mai multe surse de lumină.

Diferite obiecte creează diferite tipuri de umbre. Încercați să creați umbre folosind obiecte create din diferite elemente. Fixați o lumină pe un pahar de apă, o carte sau o plasă, apoi priviți cum se schimbă umbrele.



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Ajutor! Un monstru!

Tara și Dia sunt în pat, când deodată observă ceva pe peretele din camera lor. Un monstru! Vor reuși ele să-l facă să fugă?

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